

**SCOTT SMALLWOOD**

**BOYD & MCWILLIAMS**

FOR OBOE, GUITAR, CONTRABASS, PIANO & BASS DRUM

FEBRUARY, 2005

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**NOTES**

This piece is scored for the following instrumentation:

- Oboe
- Guitar
- Contrabass (scordatura - tune III, the A string, up to B-flat)
- Piano
- Bass Drum (large, played horizontally)

Please heed the following performance notes:

- 1.) This piece should be regarded as a kind of soundscape within a space. It is a mechanical piece, and the soundscape is based on a close-miked recording of an oilwell.
- 2.) The performers should listen carefully to how the sound interacts acoustically with the space in which it is performed.
- 3.) Each player is contributing to an overall texture of sound. Players should listen carefully to the texture and adjust their playing intuitively in order to maximize the effectiveness of the texture and its shape.
- 4.) Although there are course changes in dynamics, the players should experiment with volume level and balance based on the performance space in which the piece is being played. There should be a constant sense of gradual change in texture based on slow changes in dynamics.

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♩ = 120 *tempo curve (always)* rit... accel... *a tempo*

Oboe *lightly* *pp* Repeat 3 X

Bass Drum

Piano *lightly* *pp* Repeat 3 X

Guitar

Contrabass

♩ = 120 *tempo curve (always)* rit... accel... *a tempo*

Ob. *mp* Repeat 6 X *mf*

B.D.

Pno. *mp* Repeat 6 X *mf*

Gtr.

C.B. *n.vib, smooth as possible* *pp* Repeat 6 X *f*

\* scordatura: tune III (A string) up to B-flat

♩ = 120 *tempo curve (always)* *rit...* *accel...* *a tempo*

Ob. *f*

B.D. *mf*

Pno. *f*

Gtr. *f*

C.B. *f*

*RH: roll constantly w/ BD beater - a low "rumble"*  
*LH: small drumsticks (two in one hand)*  
*(●) = on drum head*  
*(x) = on rim (use two sticks to produce one-handed flam)*

*gliss. up-down w/ fist (ad lib) covering all keys (rolling cluster)*

*Strum across damponed strings, from high to low, with pick*

*gliss.*

Repeat 9 X

Repeat 9 X *f*

Repeat 9 X *mf*

Repeat 9 X

Repeat 9 X *ff*

♩ = 120 *tempo curve (always)* *rit...* *accel...* *a tempo*

Ob. *f*

B.D. *f*

Pno. *f*

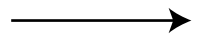
Gtr. *f*

C.B. *ff*

*v IV III*

*strum evenly, using fingers/thumb (rasgueo-like) - let ring*

*gliss.*



Ob. Repeat 9 X

B.D. Repeat 9 X *f*  
*mf*

Pno. Repeat 9 X

Gtr. Repeat 9 X *f* *ff*

C.B. Repeat 9 X *ff* *mf*

♩ = 120 tempo curve (always) rit... accel... a tempo

Ob. *f* Repeat 9 X *ff*

B.D. *mf* Repeat 9 X *ff* (LH)

Pno. *f* *mf* Repeat 9 X *ff* (LH)

Gtr. *mf* Repeat 9 X *f*  
*bartok pizz, bend pitch up w/ bottle slide*  
*knuckle strike (thump) on guitar body*

C.B. *mf* Repeat 9 X *ff*  
*gliss.*

Ob. *mf* *mp* *irregular tempo - slowing down* *mp* *irregular tempo - slowing down*

B.D. *mf* *mp* *7"*

Pno. *mf* *mp* *5"* *7"*  
*rub inside w/ mallet, lowest strings* *mf*

Gtr. *mf* *5"* *7"*

C.B. *f* *scratch tone* *stop!* *f* *scratch tone*

Ob. *mp* *irregular tempo - slowing down* *mp* *irregular tempo - slowing down*

B.D. *mp* *15"*

Pno. *mp* *5"* *6"* *15"*  
*mf* *mf*

Gtr. *mp* *5"* *15"*

C.B. *mf* *scratch tone* *mf* *1. Slowly tune down until slack...*